The Dots-and-Boxes Game

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Arthur's move | Beth's move | Arthur's move | Beth's move
---|---|---|---
1 | 2 | 3 | 4
5 | 6 | 7 | 8
9 | 10 | 11 | 12
13 | B B | B B | B B
14 | | A A | A A
15 | | B B | B B
16 | | A A | A A

Figure I. Arthur's and Beth's game.
The Dots-and-Boxes Game

Figure 1. Arthur's and Beth's game.

Figure 2. Any's brilliance astounds Babar.
“In Dots-and-Boxes [...] every advance can be associated with a new mathematical insight! Players on each plateau all share some key insight which remains unknown to those on lower levels.

 [...] Dots-and-Boxes is the mathematically richest popular child’s game in the world, by a substantial margin.”

— Elwyn Berlekamp, Preface *The Dots and Boxes Game: Sophisticated Child’s Play*